

#### Recommended Reads

### **COMPUTING**

All of the recommended titles can be found in the Academy's Library.

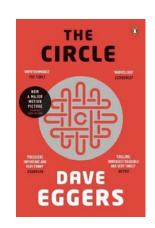


#### Ready Player One Ernest Cline

Wade battles for the ultimate prize of a massive fortune hidden within an alternative reality world.

In the year 2045, reality is an ugly place. The only time Wade Watts really feels alive is when he's jacked into the OASIS, an immersive virtual universe where most of humanity spends their days.

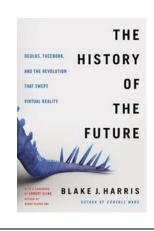
Shelf mark: Fiction CLI



## The Circle Dave Eggers

When Mae is hired to work for the Circle, the world's most powerful internet company, she feels she's been given the opportunity of a lifetime. Run out of a sprawling California campus, the Circle links users' personal emails, social media, and finances with their universal operating system, resulting in one online identity and a new age of transparency. Mae can't believe her great fortune to work for them - even as life beyond the campus grows distant, even as a strange encounter with a colleague leaves her shaken, even as her role at the Circle becomes increasingly public ...

Shelf mark: Fiction EGG



# The History of the Future Blake J. Harris

The dramatic, larger-than-life true story behind the founding of Oculus and its quest for virtual reality, by the bestselling author of Console Wars. Drawing on over a hundred interviews with the key players driving this revolution, The History of the Future weaves together a rich, cinematic narrative that captures the breakthroughs, breakdowns and human drama of trying to change the world. The result is a super accessible and supremely entertaining look at the birth of a game-changing new industry.

Shelf mark: Economics 338.470